

Hi.

I'm Alyssa Goodman.

Robert Wheeler Willson Professor of Applied Astronomy at Harvard co-Director for Science at the Radcliffe Insitute for Advanced Study PI of the WWT Ambassadors Program

Visualization Devotee

and to "see" where you're coming from...

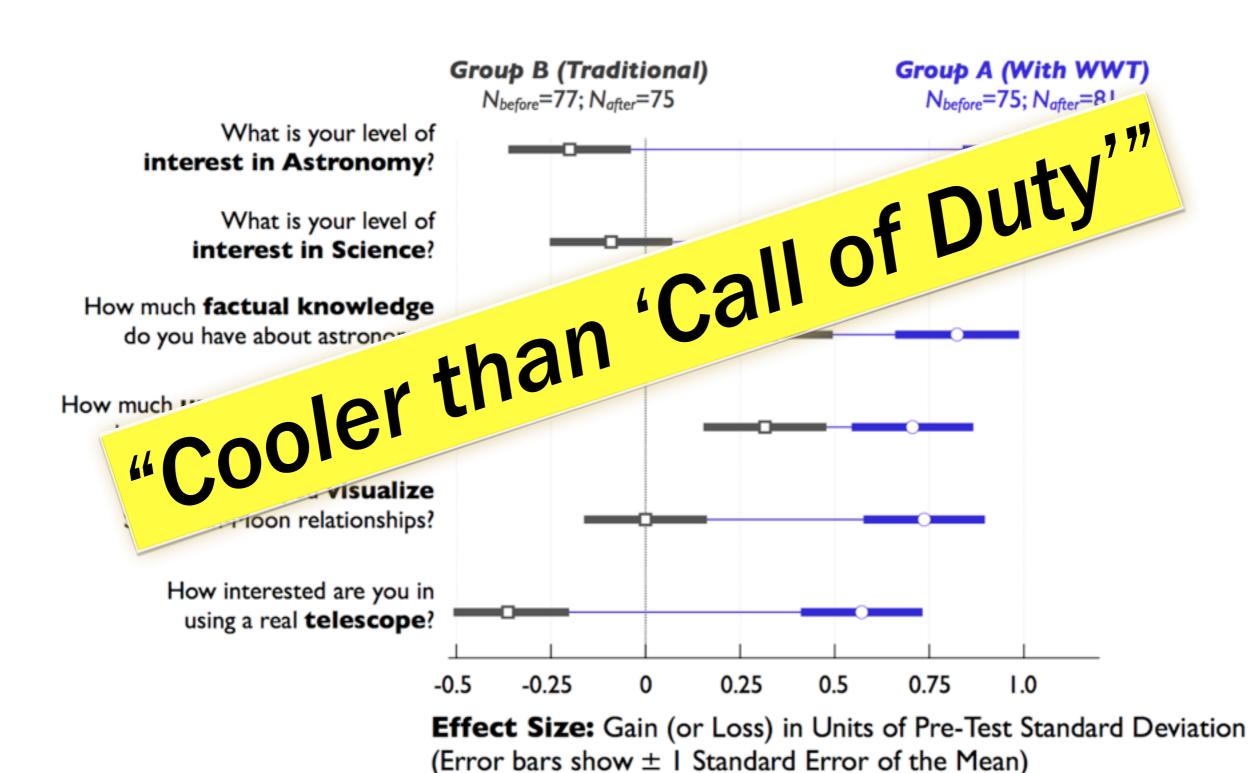
pollev.com/alyssagoodma791

or

SMS ALYSSAGOODMA791 to 37607, then ABC

Why am I so devoted to (good) visualization?

"Visualization-Poor" vs "WWT/Visualization-Rich"



+Better than Call of Duty for Exploring and Explaining Data





WorldWide

Telescope



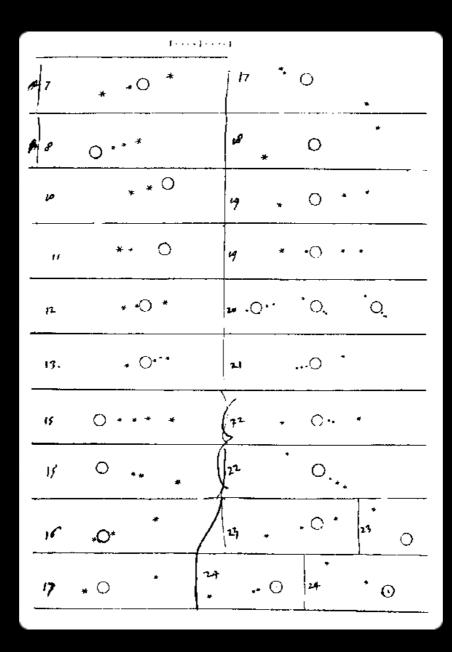


Data in Context & Storytelling with Data worldwidetelescope.org

Galileo's 3D thinking, in WorldWide Telescope



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On the third, sequence. The e the closest west	astern one v	vas I mi	nute, 30 s	econds from	n Jupiter;
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o minutes rem same straight lir On the fourth Jupiter, two to t	ne and of equ	ual mag	nitude. r, there we	ere four sta	rs around
East	*	.0	*	*	West
distant 3 minute from Jupiter; Ju and this one 6 m were nearly equ than the rest. B 30 seconds apar	piter was 4 in inutes from t al; the one cl ut at the sev	he west osest to renth he	from the ernmost or Jupiter app our the eas	nearest wes ne. Their m peared a litt tern stars v	stern one, agnitudes le smaller were only
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On the seventh, two stars stood near Jupiter, both to the east,

line with Jupiter and equal in magnitude.

arranged in this manner.

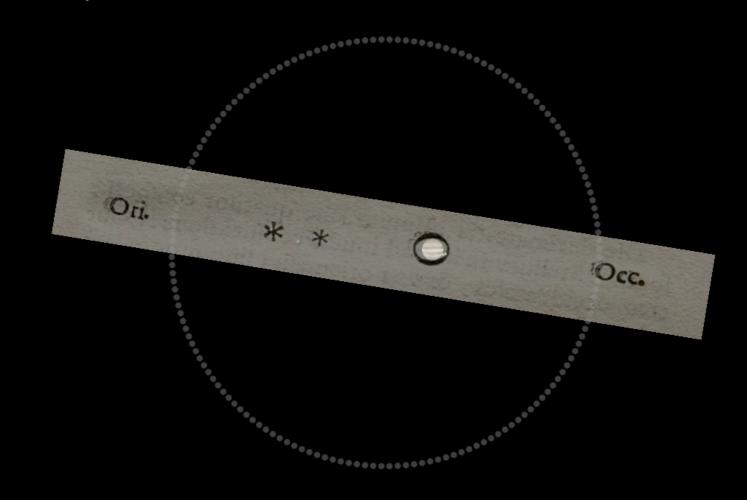
Notes for & re-productions of Siderius Nuncius



Galileo's 3D thinking, in WorldWide Telescope

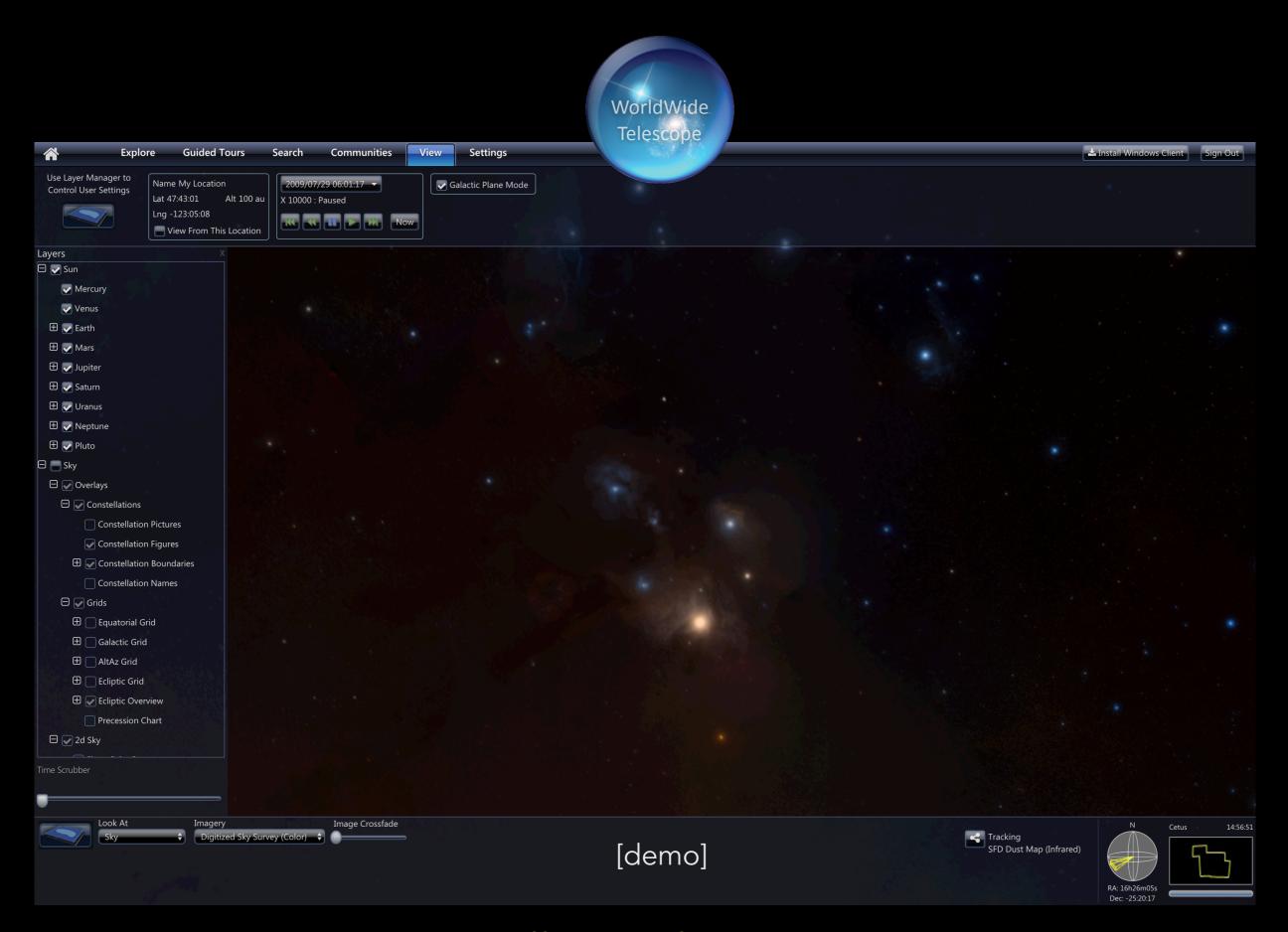


January 11, 1610



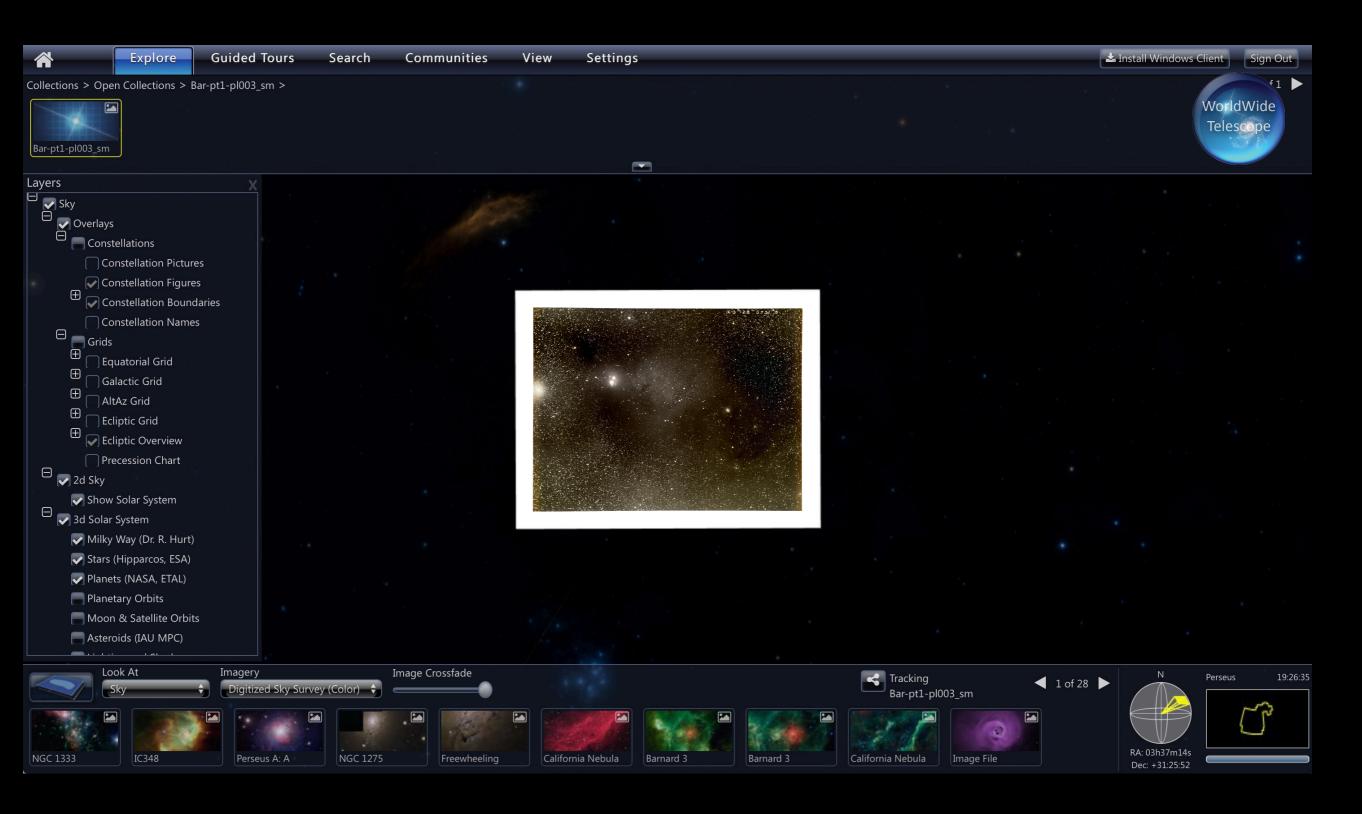
Galileo's New Order, A WorldWide Telescope Tour by Goodman, Wong & Udomprasert 2010 WWT Software Wong (inventor, MS Research), Fay (architect, MS Research), et al., now open source, hosted by AAS see wwtambassadors.org for more on WWT Outreach





Data in Context & Storytelling with Data

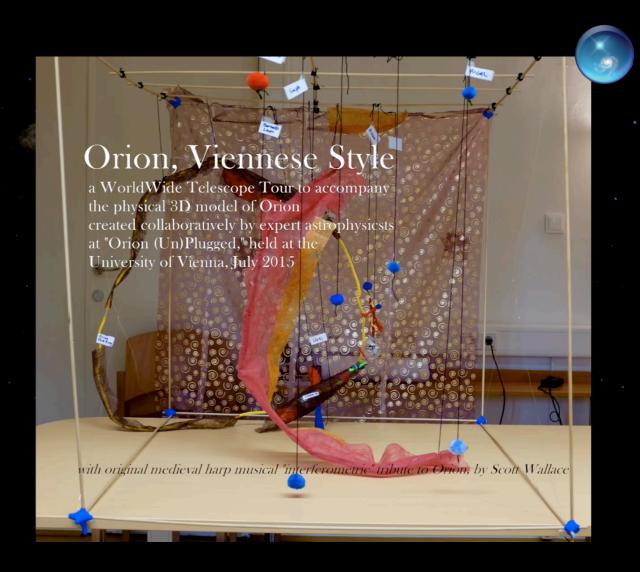
Historical Images on the Sky (see also adsass.org)



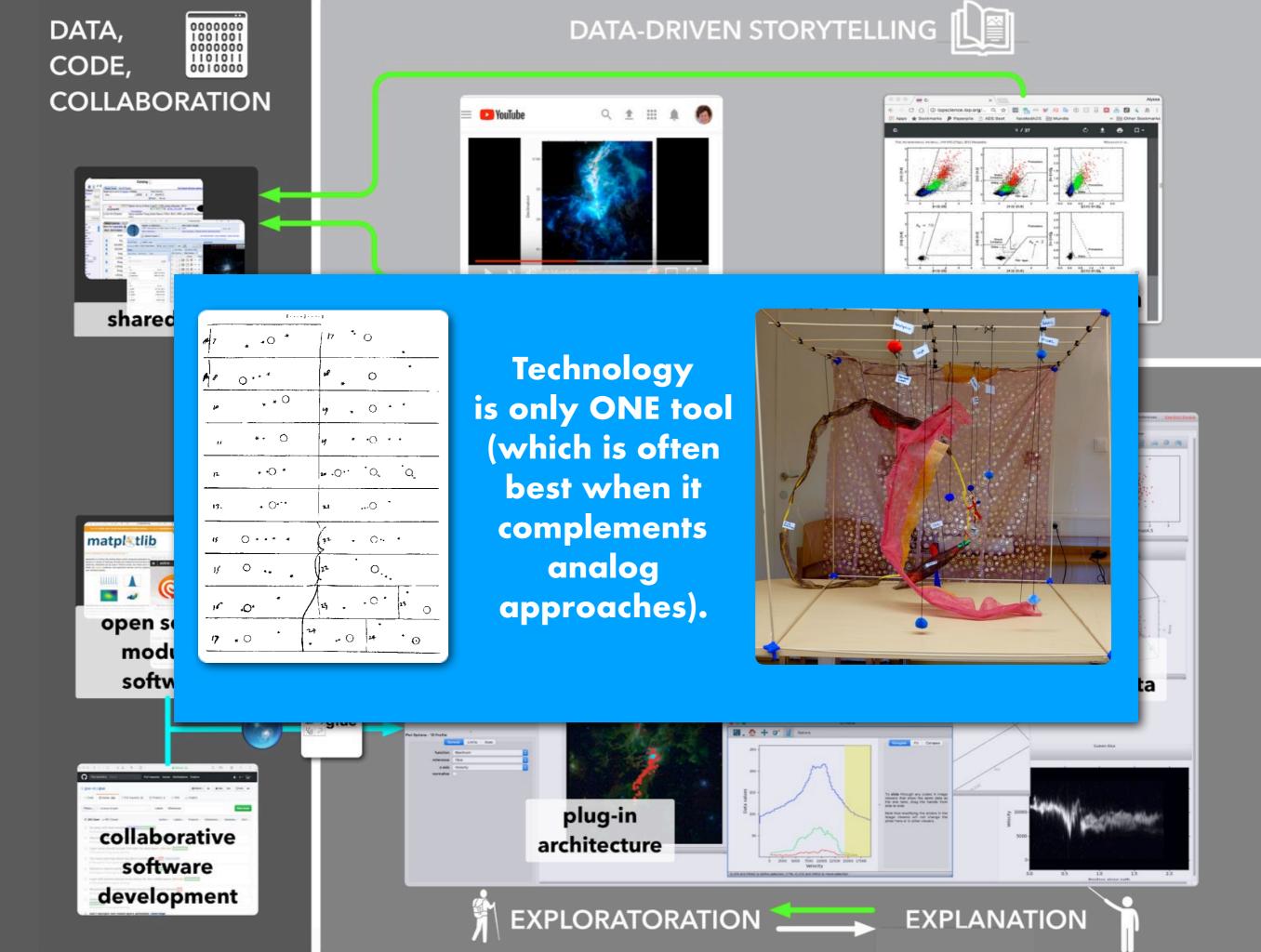
Data in Context & Storytelling with Data

VIENNA





Data in Context & Storytelling with Data



Visualization "Types"

DATAGRAPHICS

INFOGRAPHICS

DASHBOARDS

Q. How much interactivity is optimal in what setting?

DATAGRAPHICS



DATAGRAPHICS

Updated 1m 53s ago



-**>**

BOS

London Heathrow · Mon, 8 July

Departed

Terminal

Gate

17:13

5

B35

Scheduled departure 16:55

Boston · Mon, 8 July

Estimated arrival

Terminal Ga

Gate

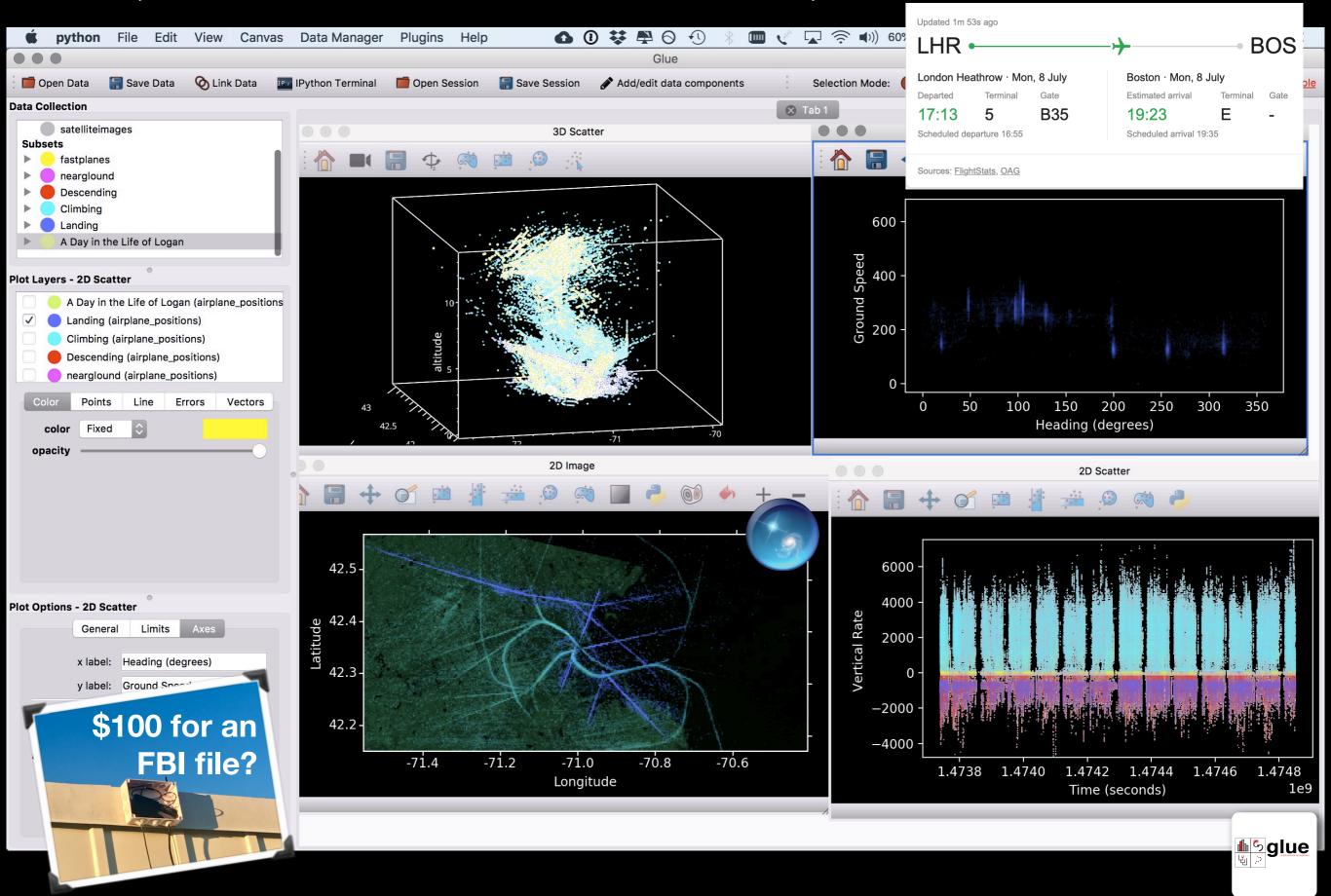
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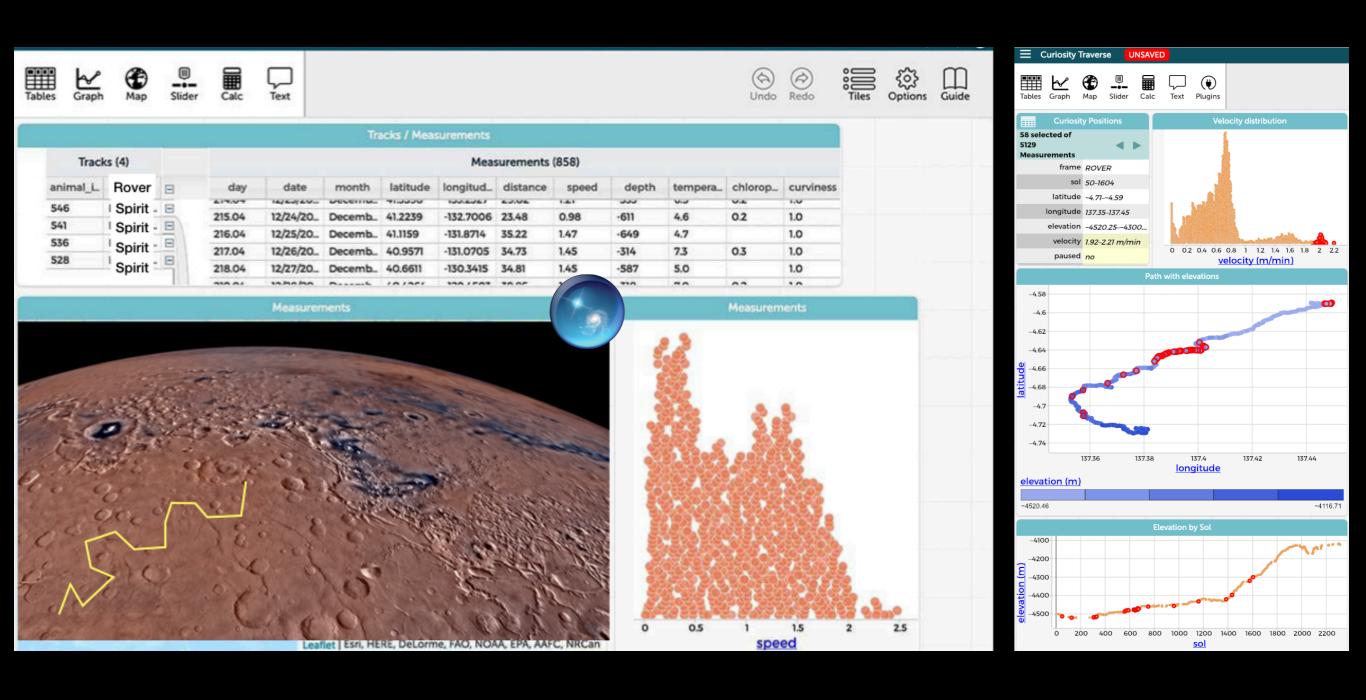
Scheduled arrival 19:35

Sources: FlightStats, OAG

(INTERACTIVE, EXPLORATORY) DATAGRAPHICS



(INTERACTIVE, EXPLORATORY) DATAGRAPHICS



Mars Rover data in (glue-like, linked-view) "CODAP" from Concord Consortium, intended for K12

Visualization "Types"

DATAGRAPHICS

INFOGRAPHICS

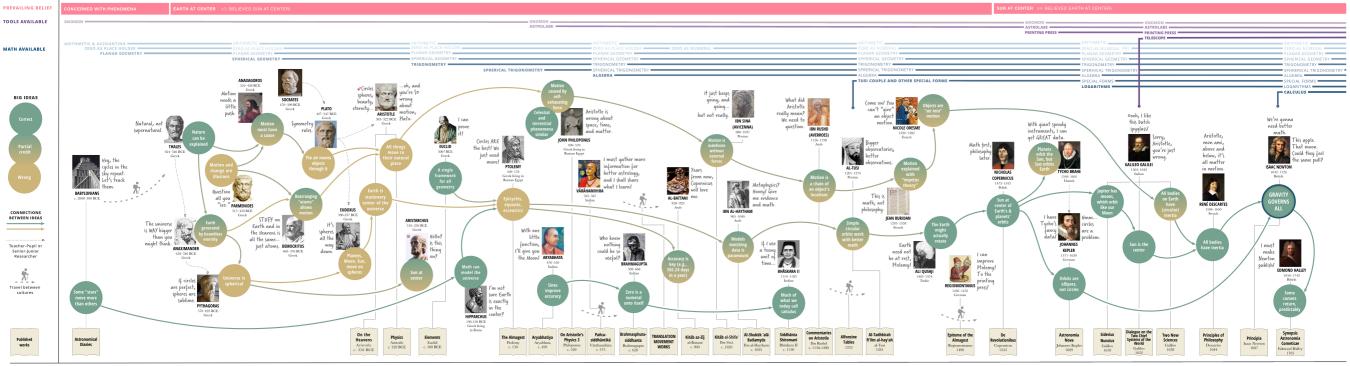
DASHBOARDS

Q. How much interactivity is optimal in what setting?

INFOGRAPHICS

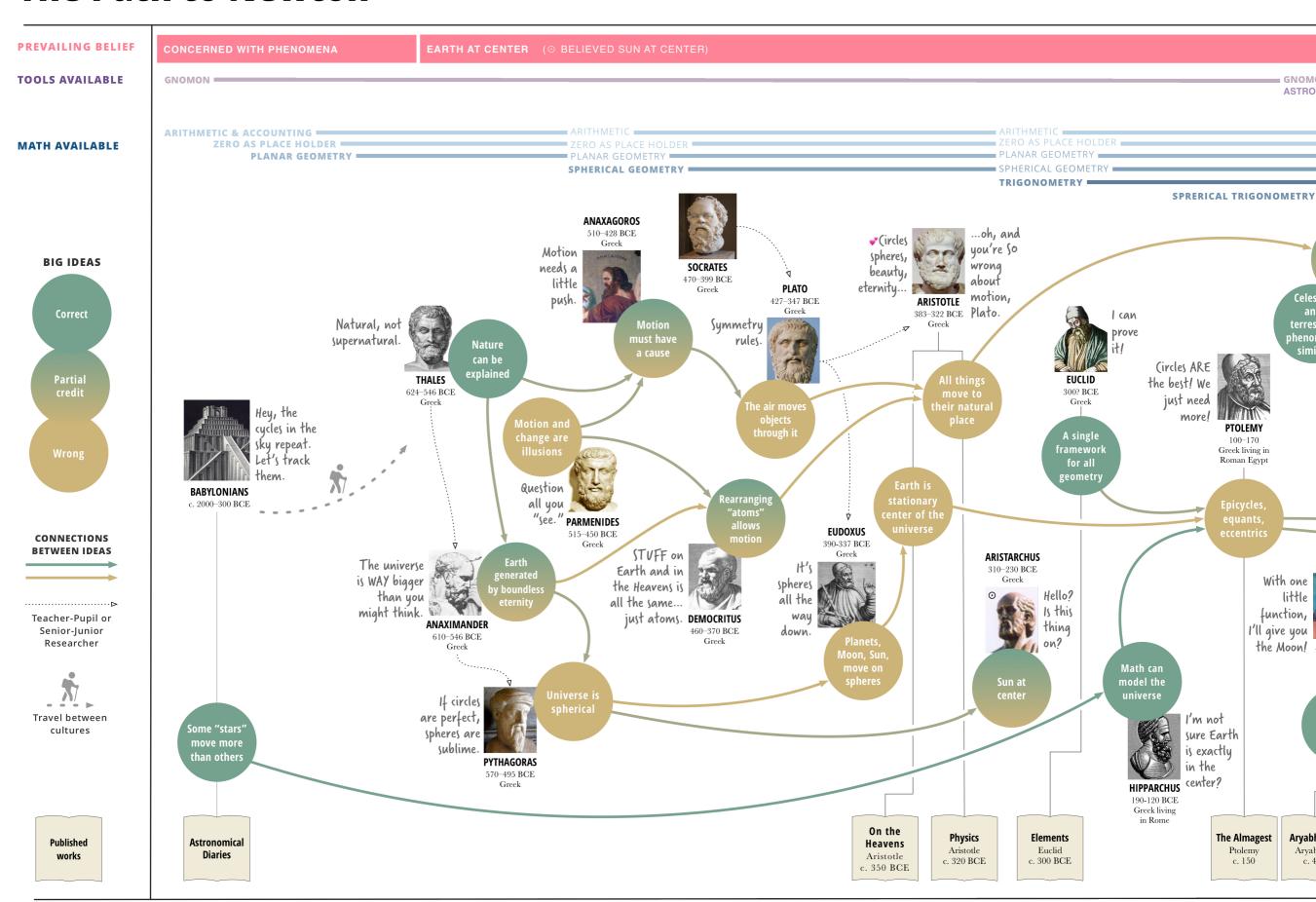
The Path to Newton

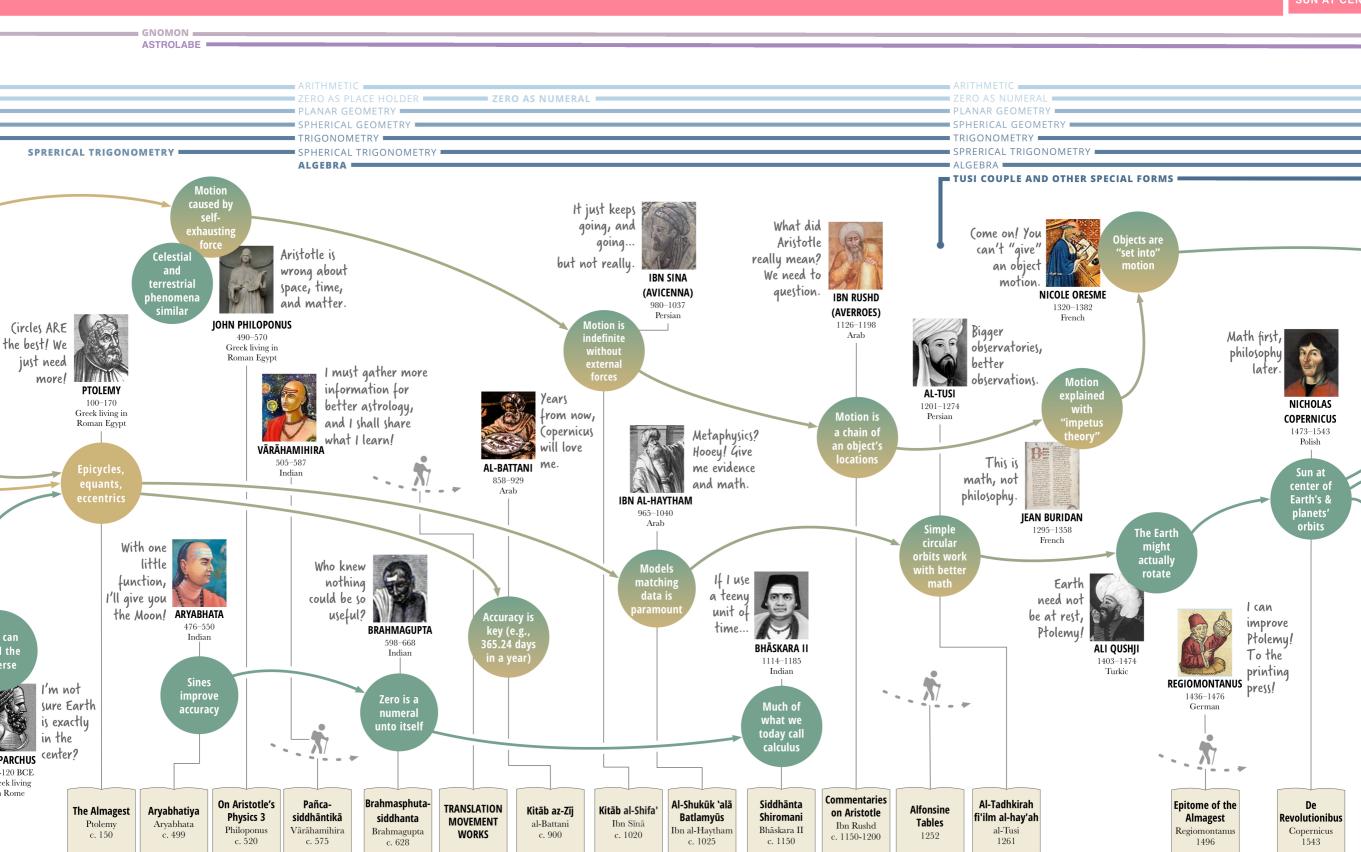




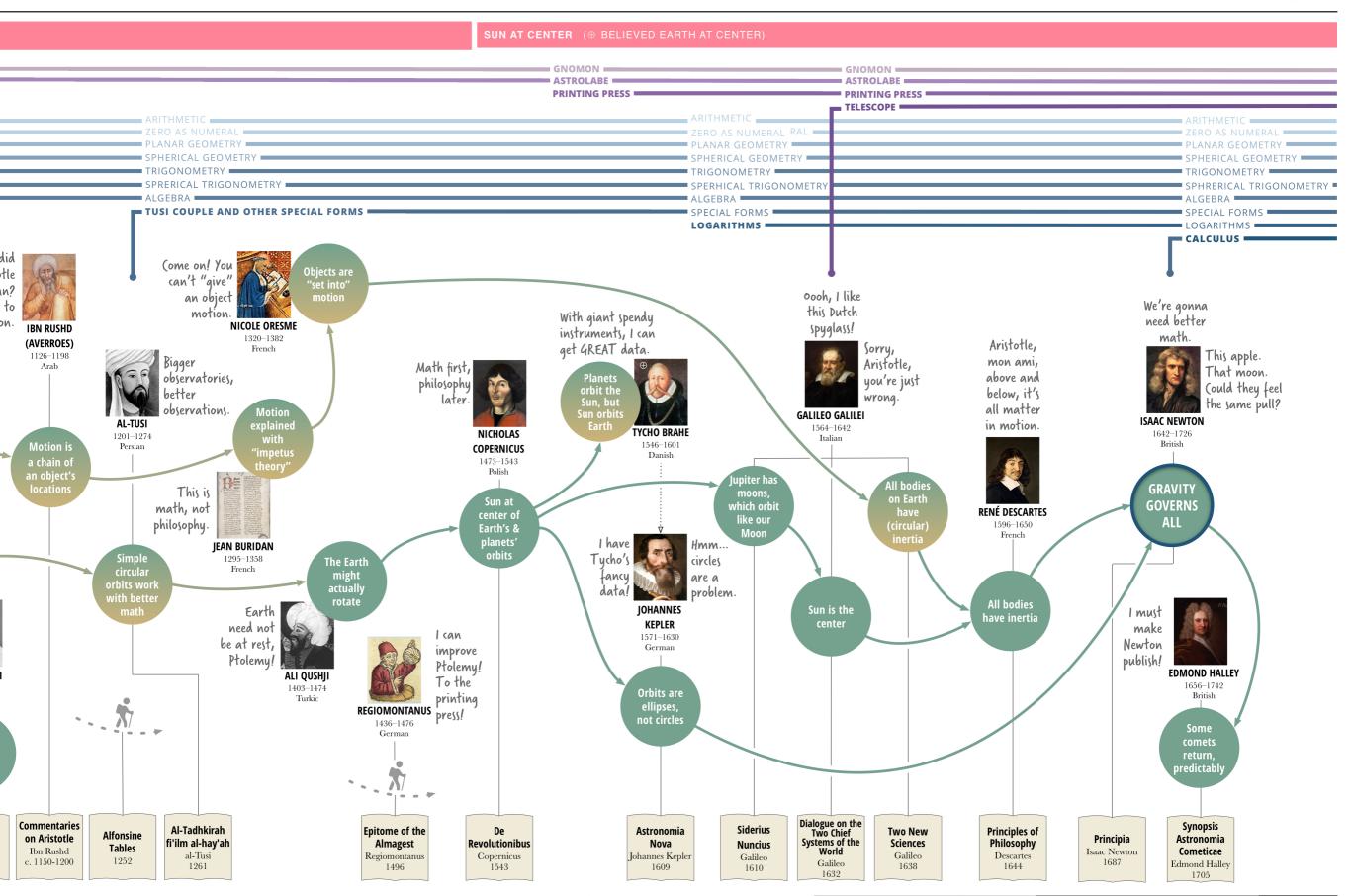
rvard University, created by Alyssa Goodman, Jais Brohinsky, Drew Lichtenstein & Katie Peek, re-use is allowed, with attribution, version 1, 2019

The Path to Newton

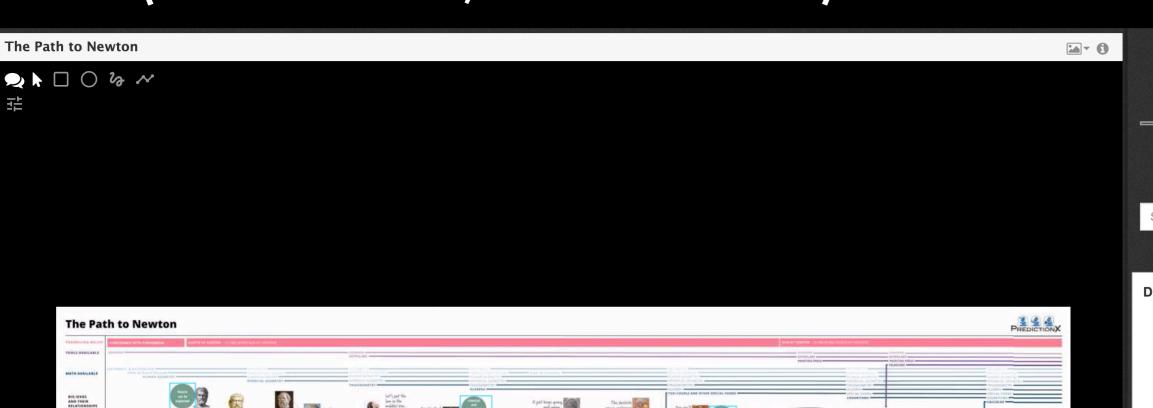








(INTERACTIVE, HYPERLINKED) INFOGRAPHICS





DrewLich last updated about 14 hours ago



In 1687, Isaac Newton published his *Principia Mathematica* and inaugurated a revolution in physics that would reign supreme until the introduction of Einstein's relativity in the early 20th century. Even though relativity shakes some of the foundations of Newtonian gravity, its modifications are negligible in nearly all Earth-bounded situations. To this day, in classrooms all around the world, Newton's principles and physics continue to be taught and undergird fundamental assumptions about how the universe works.

At the heart of Newton's work was a rigorous definition and mathematical description of *force*. Up until this point, force was theorized qualitatively and used as a noun to describe something being acted upon by something else; however, with Newton, force became an entity unto itself. Since the days of



Visualization "Types"

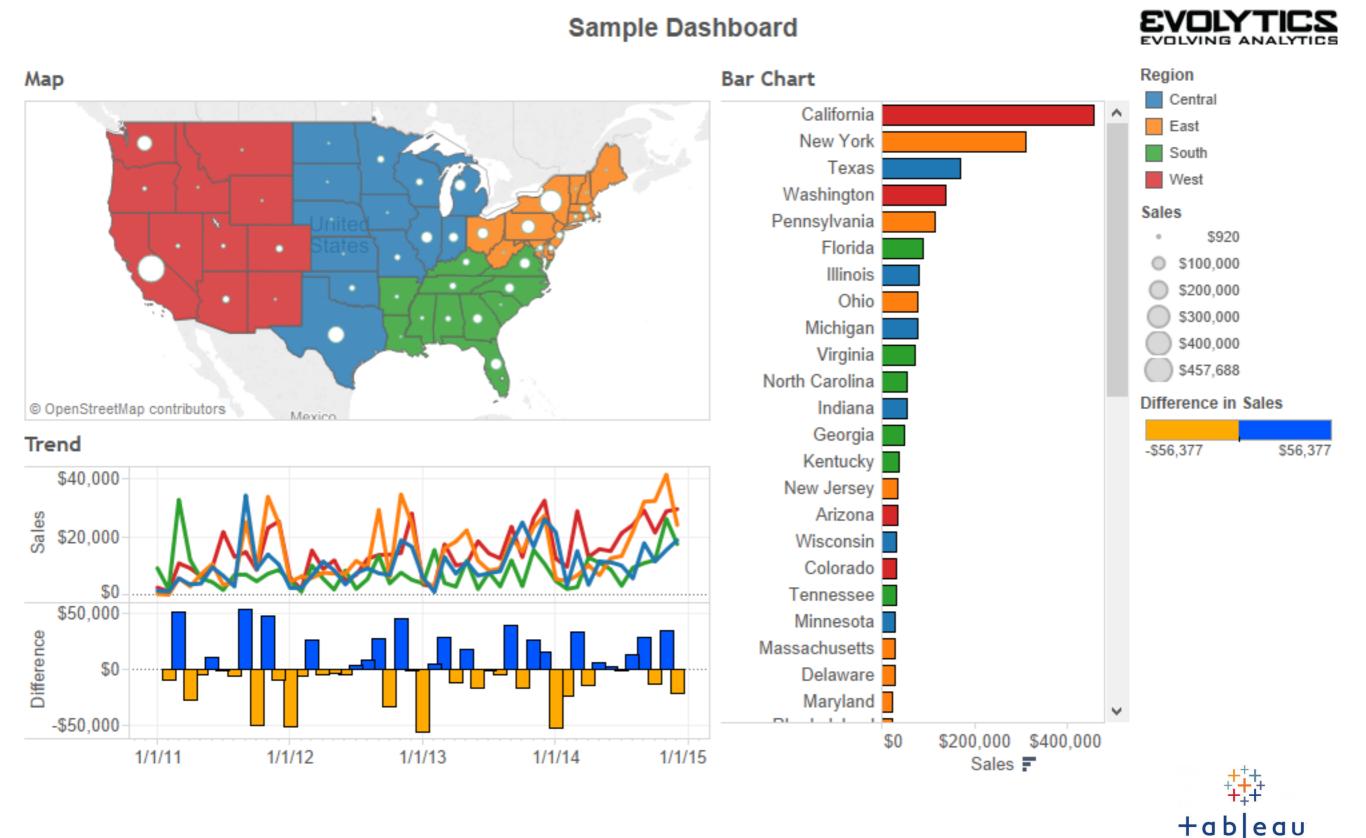
DATAGRAPHICS

INFOGRAPHICS

DASHBOARDS

Q. How much interactivity is optimal in what setting?

DASHBOARDS



Visualization "Types"

DATAGRAPHICS

INFOGRAPHICS

DASHBOARDS

Q. How much interactivity is optimal in what setting?

Q. How much interactivity is optimal in what setting?





TEN QUESTIONS TO ASK WHEN CREATING A VISUALIZATION









The 10 Questions

- 1. **Who** | Who is your audience? How expert will they be about the subject and/or display conventions?
- 2. **Explore-Explain** | Is your goal to explore, document, or explain your data or ideas, or a combination of these?
- 3. Categories | Do you want to show or explore pre-existing, known, human-interpretable, categories?
- 4. **Patterns** | Do you want to identify new, previously unknown or undefined patterns?
- 5. **Predictions & Uncertainty** | Are you making a comparison between data and/or predictions? Is representing uncertainty a concern?
- 6. **Dimensions** | What is the intrinsic number of dimensions (not necessarily spatial) in your data, and how many do you want to show at once?
- 7. **Abstraction & Accuracy** | Do you need to show all the data, or is summary or abstraction OK?
- 8. Context & Scale | Can you, and do you want to, put the data into a standard frame of reference, coordinate system, or show scale(s)?
- 9. Metadata | Do you need to display or link to non-quantitative metadata? (including captions, labels, etc.)
- 10. **Display Modes** | What display modes might be used in experiencing your display?



Now, visit the 10QViz conversation! There's so much more to talk about.



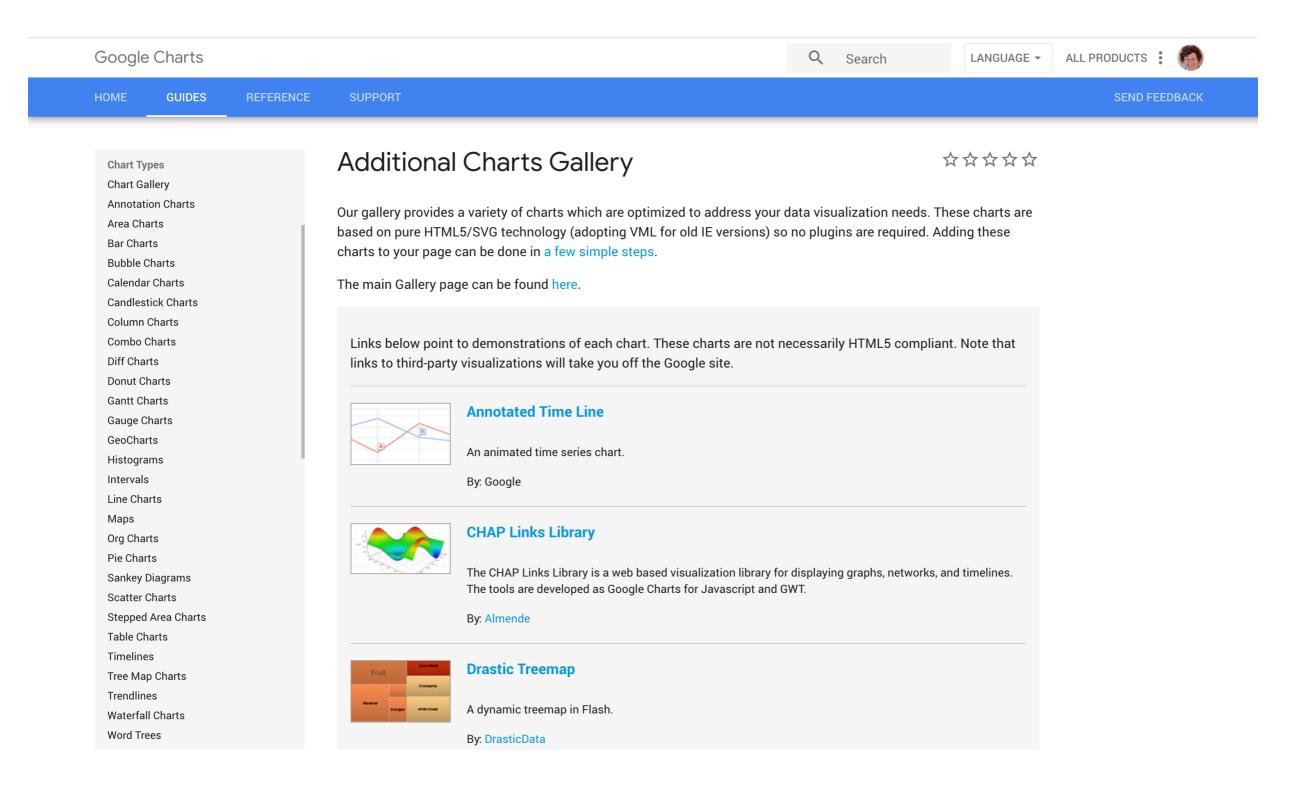
Curious about the **origins** of 10QViz? Try the About page.

Want to learn **how best to use** and **participate** in 10QViz? Try the How to page.

Want to read about the **scholarship** behind 10QViz.org's questions? Try Coltekin & Goodman 2018.

10QVIZ.ORG

For students who like to program, there are many open-source options to enable javascript interactivity, e.g. Google Charts (or d3, Vega, DASH ...)



https://developers.google.com/chart/interactive/docs/more_charts

A PERIODIC TABLE OF VISUALIZATION METHODS

> * < Continuum		Data Visualization Visual representations of quantitative data in schematic form (either with or without axes) Strategy Visualization The systematic use of complementary visual representations in the analysis, development, formulation, communication, and implementation of strategies in organizations.									G graphic facilitation						
>©< Tb table	> Ca cartesian coordinates		Information Visualization The use of interactive visual representations of data to amplify cognition. This means that the data is transformed into an image, it is mapped to screen space. The image can be changed by users as they proceed working with It					Visual Meta ganize and insight abou	phor Visu phors position inf structure informa it the represented eristics of the met	formation graph tion.They also of information th	ically to or- convey an rough the	> 🌣 < MC meeting trace	> **	Tm temple	St story template	>☆< TP tree	Et cartoon
>#< Pi pie chart	>>< L line chart		Methods to	Concept Visualization Methods to elaborate (mostly) qualitative concepts, ideas, plans, and analyses. Compound Visualization The complementary use of different graphic representation formats in one single schema or frame						>	> 🌣 < flight plan	> Concept sceleton	Br bridge	> 🌣 < Funnel	Ri rich picture		
>🌣 < B bar chart	>#< AC area chart	> 🌣 < R radar chart cobweb	>©< Pa parallel coordinates	>۞< Hy hyperbolic tree	>:>< Gy cycle diagram	>:>< timeline	>&< Ve venn. diagram	<>>> Mi mindmap	< >> > Sq square of oppositions	> Concentric circles	> : < AP argument slide	>@< SW swim lane diagram	> 🌣 < GC gantt chart	<>>> Pm perspectives diagram	>©< D dilemma diagram	<☆> PP parameter ruler	Kn knowledge map
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Process
Visualization

Note: Depending on your location and connection speed it can take some time to load a pop-up picture.

version 1.5

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Structure
Visualization

Overview
Detail

Detail AND Overview

Divergent thinking

Convergent thinking

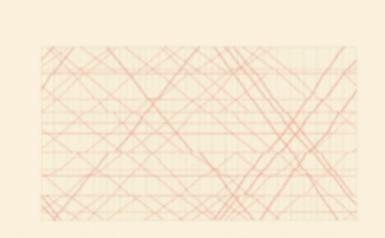
>:>< Su supply demand curve	>>>> PG performance charting	> ** < St strategy map	> < O C organisation chart	Ho house of quality	> 🌣 < Fd feedback diagram	Ft failure tree	> 🌣 < M q magic quadrant	> 🌣 < Lo life-cycle diagram	>>< Po porter's five forces	S s-cycle	> 🌣 < Sm stakeholder map	⑤ IS ishikawa diagram	TC technology roadmap
Ed edgeworth box	>©< Pf portfolio diagram	\$9 strategic game board	MZ mintzberg's organigraph	Z zwicky's morphological box	<⊚> Ad affinity diagram	decision discovery diagram	>#< Bm bcg matrix	> 🌣 < Stc strategy canvas	> 🌣 < VC value chain	hype-cycle	> * < SP stakeholder rating map	>⊹< Ta taps	Sd spray diagram

CANON LAW

THE VISUAL DISPLAY OF QUANTITATIVE INFORMATION

The classic book on statistical graphics, charts, tables. Theory and practice in the design of data graphics, 250 illustrations of the best (and a few of the worst) statistical graphics, with detailed analysis of how to display data for precise, effective, quick analysis. Design of the high-resolution displays, small multiples. Editing and improving graphics. The data-ink ratio. Time-series, relational graphics, data maps, multivariate designs. Detection of graphical deception: design variation vs. data variation. Sources of deception. Aesthetics and data graphical displays.

This is the second edition of *The Visual Display of Quantitative Information*. Recently published, this new edition provides excellent color reproductions of the many graphics of William Playfair, adds color to other images, and includes all the changes and corrections accumulated during 17 printings of the first edition.



SECOND EDITION

The Visual Display of Quantitative Information

EDWARD R. TUFTE

The Path to Newton



Alyssa Goodman,
Jais Brohinsky,
Drew Lichtenstein
& Katie Peek
on behalf of Harvard University



tinyurl.com/aas-path-to-newton



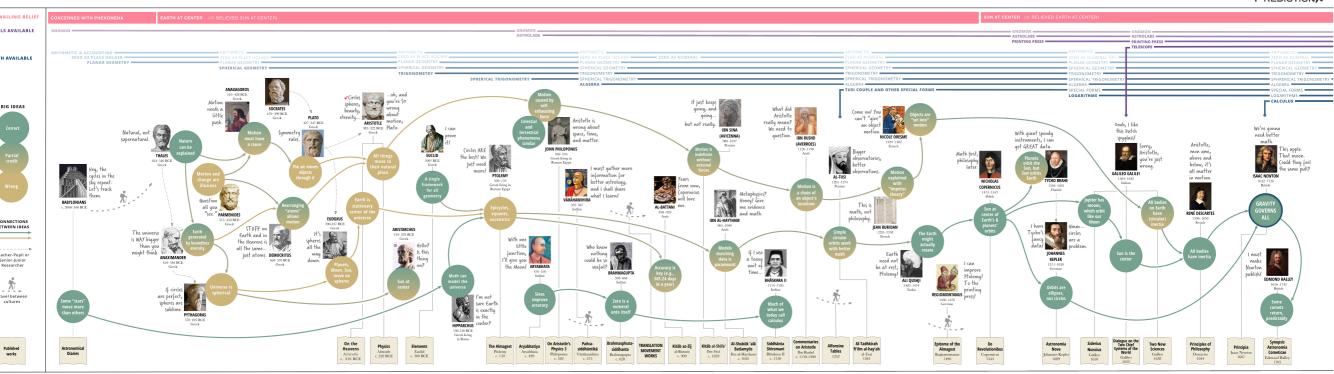
CENTER FOR



HARVARD & SMITHSONIAN



The Path to Newton



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