

Class 24: 2D Maps

Goals for the day:

1. Show that the Hénon map is not area preserving via composition of transformations.
2. Explore the Baker's map.

Two-dimensional maps can represent flow in a three-dimensional space. For example, a Poincaré section in in 3D flow would lead to a 2D map (since we would find the map on a 2D region transverse to the flow). Invertible 2D maps can be useful models of chaotic systems (see notes of Michael Cross, Caltech).

1. The Baker's map is given by

$$B(x_n, y_n) = (x_{n+1}, y_{n+1}) = \begin{cases} (2x_n, ay_n) & \text{for } 0 \leq x_n \leq \frac{1}{2} \\ (2x_n - 1, ay_n + \frac{1}{2}) & \text{for } \frac{1}{2} \leq x_n \leq 1 \end{cases} .$$

It is illustrated by Figure 12.1.4 of the text, shown below.

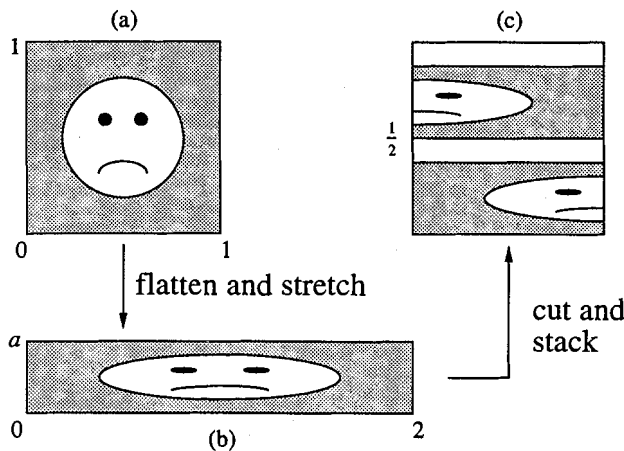


Figure 12.1.4

The Baker's map is a simple model with chaotic dynamics. It can be expressed via **symbolic dynamics**, or dynamics that are represented via shifts on sequences of numbers.

- (a) Explain why the map is equivalent to the procedure of stretching by 2 and flattening by a , then cutting and stacking, that is shown in the figure.
- (b) Sketch what will happen after one more iterate of the map shown in the figure. (Include the face!)
- (c) This process should remind you of forming the Cantor set. Consider covering the n^{th} iterate of the map with square boxes of side length a^n . Note that the first iterate has 2 stripes and the second has 4. The box dimension is given by $d = \lim_{\epsilon \rightarrow 0} \frac{\ln N}{\ln \frac{1}{\epsilon}}$ where N is the number of boxes needed to cover the set and ϵ is the side length of the boxes. Compute the box dimension for the limiting set of the Baker's map.
- (d) In the case $a = \frac{1}{2}$, your box dimension should be 2 because the map is area preserving. Check that this is the case.
- (e) (12.1.5) Symbolic dynamics involve understanding the map via sequences of numbers. For the area preserving Baker's map, consider a binary representation of a point in the unit square:

$$(x, y)_2 = (0.a_1a_2a_3\dots, 0.b_1b_2b_3\dots)$$

where $a_1 = 0$ indicates the point has $0 \leq x < \frac{1}{2}$ and $a_1 = 1$ indicates the point has $\frac{1}{2} \leq x < 1$. Find the binary representation of $B(x, y)$.

Multiplying a coordinate by 2 has the effect of shifting the decimal place once to the right.

- (f) Represent the point (x, y) as $\dots b_3 b_2 b_1 . a_1 a_2 a_3 \dots$. In this notation, what is $B(x, y)$?
- (g) Use the binary version of the map to show that B has a period-2 orbit. Plot the locations of the two points involved in the orbit in the unit square.
2. The Hénon map is given by $x_{n+1} = 1 + y_n - ax_n^2$ and $y_{n+1} = bx_n$. Consider the series of transformations (from the video) $T' : x' = x, y' = 1 + y - ax^2$, $T'' : x'' = bx', y'' = y'$, $T''' : x''' = y'', y''' = x''$.

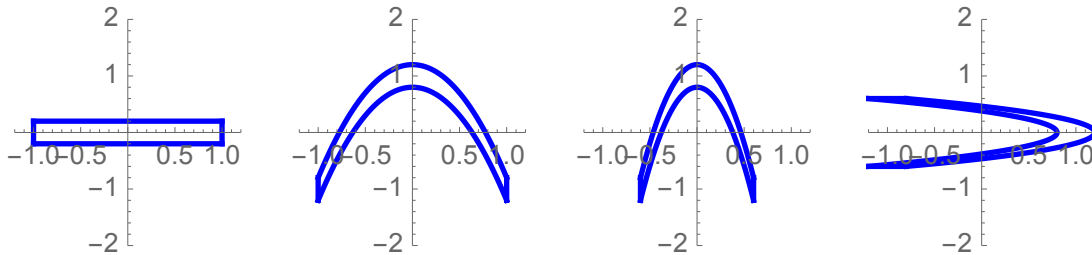


Figure 1: The transformations T' , T'' and T''' are composed from left to right, with T' operating on the rectangle on the far left.

- (a) (12.2.1) Show that composing this series ($T'''T''T'$) of transformations yields the Hénon map.
- (b) (12.2.2) Show that the transformations T' and T'' are area preserving but T''' is not.
A vector calculus interlude: think of the map T' as a coordinate transformation from coordinates xy to coordinates $x'y'$. We are interested in the area of a region of the xy plane after it undergoes the coordinate transformation. Recall: $\iint_R dx dy = \iint_S \left| \frac{\partial(x,y)}{\partial(x',y')} \right| dx'dy'$ where
- $$\frac{\partial(x,y)}{\partial(x',y')} = \begin{vmatrix} \frac{\partial x}{\partial x'} & \frac{\partial x}{\partial y'} \\ \frac{\partial y}{\partial x'} & \frac{\partial y}{\partial y'} \end{vmatrix}.$$
- (c) (12.2.4) Find the fixed points of the Hénon map, and show that they exist only if $a > a_0$.
- (d) (12.2.5) Determine the stability of the fixed points as a function of a and b by finding the Jacobian and determining whether $|\lambda| < 1$. *This seems pretty ugly, so just make a contour plot of the eigenvalues to figure out the region.*

Some Answers:

1. (a) For the unit square, consider the sets $S_0 = \{(x, y) : 0 \leq x < \frac{1}{2}, 0 \leq y < 1\}$ and $S_1 = \{(x, y) : \frac{1}{2} \leq x < 1, 0 \leq y < 1\}$. Under the action of the map, in the x direction, S_0 is stretched by a factor of two to take up the whole range $0 \leq x < 1$ and y is squished by a factor of a . It is clear that this is the same thing as what happens to S_0 under a stretching by 2 and a flattening by a and then cutting, as S_0 is not impacted by the cutting and stacking procedure. For S_1 , it is also stretched and flattened. Then $(\frac{1}{2}, 0)$ corner of S_1 is placed at $(0, \frac{1}{2})$, setting the placement of the whole stretched/flattened set. This is equivalent to what happens to the set under flattening/stretching and cutting/stacking.
- (b)
- (c) We have 2^n stripes and need $\frac{1}{a^n}$ boxes to cover a single stripe (stripes are of width a^n), so there are $(\frac{2}{a})^n$ boxes being used and the box size is a^n . $d = \lim_{n \rightarrow \infty} \frac{(\frac{2}{a})^n}{\ln \frac{1}{a^n}} = 1 - \frac{\ln 2}{\ln a}$
- (d) If we plug in $a = \frac{1}{2}$ we have $d = 1 - \frac{\ln 2}{-\ln 2} = 2$.
- (e) The x coordinate should be right shifted by the stretch, so it becomes $a_1.a_2a_3a_4\dots$. Cutting and stacking turns it into $0.a_2a_3a_4\dots$. For the y coordinate, it depends on the x coordinate. If $a_1 = 0$ then y becomes $0.0b_1b_2\dots$ while if $a_1 = 1$ then y becomes $0.1b_1b_2\dots$. So $(0.a_1a_2a_3, 0.b_1b_2b_3) \mapsto (0.a_2a_3\dots, 0.a_1b_1b_2\dots)$.
- (f) $\dots b_3b_2b_1.a_1a_2a_3\dots \mapsto \dots b_2b_1a_1.a_2a_3a_4\dots$ so the map acts as a shift map on this representation.

- (g) For a period-2 orbit, we are looking for a binary number that returns to itself after two shifts. These are the repeating fractions $\dots 101010.101010\dots$ and $\dots 010101.010101\dots$. Their coordinates are given by $x = \frac{1}{2} + \frac{1}{8} + \dots, y = \frac{1}{4} + \frac{1}{16} + \dots$ and vice versa. Thus $x - \frac{1}{4}x = \frac{1}{2} \Rightarrow x_1 = \frac{2}{3}$ and $y - \frac{1}{4}y = \frac{1}{4} \Rightarrow y = \frac{1}{3}$. The points are $(\frac{2}{3}, \frac{1}{3})$ and $(\frac{1}{3}, \frac{2}{3})$.
2. (a) $T'(x, y) = x, 1 + y - ax^2$. $T''(T'(x, y)) = (bx, 1 + y - ax^2)$. $T'''(T''(T'(x, y))) = T'''(bx, 1 + y - ax^2) = (1 + y - ax^2, bx)$.
- (b)
- (c) No fixed points when $a = 0, b = 1$. Otherwise, $x^* = \frac{b-1}{2a} \pm \sqrt{\frac{(1-b)^2}{4a} + 1}$, $y^* = bx^*$. Need $\frac{(1-b)^2}{4a} + 1 \leq 0$ so $-(1-b)^2/4 \leq a$.